



ASSIGNED CONSENSUS SCORE:

This is your final score, as assigned by the judges, and may not be an average of their individual scores. If your beer advanced to a mini-BOS round, please be aware that the highest scores do not always win the flight.

MINI-BOS:



CIDER SCORESHEET

<http://www.bjcp.org>

AHA/BJCP Sanctioned Competition Program

<http://www.homebrewersassociation.org>

Judge Name	Category #	Subcategory (a-f)	Entry # <input type="text"/>
Judge BJCP ID	Subcategory (spell out)		
Judge Email	Carbonation:	Still	Petillant
	Sweetness:	Dry	Semi-Dry
			Medium
			Semi-Sweet
			Sparkling
			Sweet

BJCP Rank or Status:

Apprentice	Recognized	Certified
National	Master	Grand Master
Honorary Master	Honorary GM	Mead Judge
Provisional Judge	Rank Pending	Cider Judge

Non-BJCP Qualifications:

Professional Cidermaker	GABF/WBC
Cider Sensory Training	Other

Descriptor Definitions (Mark all that apply):

- Acetaldehyde** – Green apple candy aroma/flavor.
- Acetified (Volatile Acidity, VA)** – Ethyl acetate (solvent, nail polish) or acetic acid (vinegar, harsh in back of throat).
- Acidic** – Sour-tart flavor. Typically from one of several acids: malic, lactic, or citric. Must be in balance.
- Alcoholic** – The warming effect of ethanol/higher alcohols.
- Astringent** – A drying sensation in the mouth similar to chewing on a teabag. Must be in balance if present.
- Bitter** – A sharp taste that is unpleasant at higher levels.
- Diacetyl** – Butter or butterscotch aroma or flavor.
- Farmyard** – Manure-like (cow or pig) or barnyard (horse stall on a warm day).
- Fruity** – The aroma and flavor of fresh fruits that may be appropriate in some styles and not others.
- Metallic** – Tinny, coiny, copper, iron, or blood-like flavor. Cider may turn green (copper) or black (iron).
- Mousy** – Taste evocative of the smell of a rodent’s den/cage.
- Oaky** – A taste or aroma due to an extended length of time in a barrel or on wood chips. “Barrel character.”
- Oily/Ropy** – A sheen in visual appearance, as an unpleasant viscous character proceeding to a ropy character.
- Oxidized** – Staleness, the aroma/flavor of sherry, raisins, or bruised fruit.
- Phenolic** – Plastic, band-aid, and/or medicinal.
- Spicy/Smoky** – Spice, cloves, smoky, ham.
- Sulfide** – Rotten eggs, from fermentation problems.
- Sulfite** – Burning matches, from excessive/recent sulfiting.
- Sweet** – Basic taste of sugar. Must be in balance if present.
- Thin** – Watery. Lacking body or “stuffing.”
- Vegetal** – Cooked, canned, or rotten vegetable aroma and flavor (cabbage, onion, celery, asparagus, etc.)

Varieties of apple (if declared):

Special Ingredients:

Bottle Inspection:

 (Appropriate size, cap, fill level, label removal, etc.)

Comments

Appearance

 (as appropriate for style)

Color (2), clarity (2), carbonation level (2)

/6

Bouquet/Aroma

 (as appropriate for style)

Expression of other ingredients as appropriate

/10

Flavor

 (as appropriate for style)

Balance of acidity, sweetness, alcohol strength, body, carbonation (if appropriate) (14), Other ingredients as appropriate (5), Aftertaste (5)

/24

Overall Impression

Comment on overall drinking pleasure associated with entry, give suggestions for improvement

/10

Total

/50

SCORING GUIDE

Outstanding	(45 - 50): World-class example of style.
Excellent	(38 - 44): Exemplifies style well, requires minor fine-tuning.
Very Good	(30 - 37): Generally within style parameters, some minor flaws.
Good	(21 - 29): Misses the mark on style and/or minor flaws.
Fair	(14 - 20): Off flavors/aromas or major style deficiencies. Unpleasant.
Problematic	(00 - 13): Major off flavors and aromas dominate. Hard to drink.

Classic Example	Stylistic Accuracy	Not to Style
Flawless	Technical Merit	Significant Flaws
Wonderful	Intangibles	Lifeless

RESET SCORESHEET

Use the following buttons to reset sections, or the entire scoresheet

WARNING: THERE IS NO UNDO FOR THESE FUNCTIONS!

Be sure to save (CTRL/CMD-S) the scoresheet before proceeding, as that is the only way to recover if you click one of these buttons by mistake!